THE CITY OF NAPOLEON

BUILDING & ZONING DEPARTMENT 255 W. RIVERVIEW (419) 592-4010

Zon	ing Permit				Page 1 of 1
Perr	nit Number: ZP2	009-32			Printed: 9/29/2009
ADI	DRESS:	540 B	Puckeye L	ane	
Applicant Name: Address	Charles Kretz : 540 Buckeye Ln			proval Date:	6/15/2009
Owners					
Name: Address:	Mr. Charles Kretz 540 Buckeye Ln				
	Napoleon, OH 43	545			
Contractor	5				
Fees and I					
Numbe	er	Description			Amount
			Total F	ees:	\$0.00
			Total Rece	ipts:	\$0.00
6' Fence					
APPLICANTS SIGNATURE:			DA	ATE:	
	REMINDER	: YOU MUST CALL	(419)592-4010 FO	R AN INSPEC	TION

CITY OF NAPOLEON GENERAL PERMIT APPLICATION

THIS APPLICATION IS FOR RESIDENTAL CONSTRUCTION INCLUDING BUILDING, ELECTRICAL, PLUMBING, MECHANICAL, DEMOLITIONS & REMODELING

DATE 6-15-09 JOB L	OCATION 540 Buckeye	LANE IN heat would be Private
OWNER Charles E.		TELEPHONE # 4/9-599-893
OWNER ADDRESS 540 B	lackere LANCe Name	Len Oh 43542
CONTRACTOR Se/	E / HAGA	CELL PHONE #
DESCRIPTION OF WORK TO	BE PERFORMED 6' FeNCE,	
l- 11.1	Ahina ta	Colon of the Cos house, For
ESTIMATED COMPLETION D.	1-1-1-2	STIMATED COST
DESCRIPTION		FEE TOTAL COST
Demo Permit	(100.3	FEE TOTAL COST 3100.46690) \$100.00 \$
Fence		\$
Garage and Shed Under 200 S	SF (Detached)	\$
Driveway		\$
Sidewalk/Curbing		\$
Sewer Outside		\$
		Subtotal: \$
		\$
		TOTAL FEE: \$
I hereby certify that I am the Owner of the named pro application as his/her authorized agent and I agree	APPROVED AND ISSUED BY THE CITY OF NAPOLEO operty, or that the proposed work is authorized by the Owner of	of record and that I have been authorized by the Owner to make this
the code official or the code official's authorized repa applicable to such permit.	resentative shall have the authority to enter areas covered by s	on, y a permit for Work described in this application is issued, I certify that such permit at any reasonable hour to enforce the provisions of the code(s)
	AVE READ AND FULLY UNDERSTAND THE AB	BOVE LISTED INSTRUCTIONS.
SIGNATURE OF APPLICANT:		DATE:
PRINT NAME:		
BATCH#	CHECK#_	DATE

